**Development Tools**

# Gaming IDE

* Unity3d - <http://unity3d.com/>

# Programming IDE

* Visual Studio 2010 - <http://www.visualstudio.com/>

# Version Control

* GitHub - <https://github.com/rudycaliph/The_Queens_Story>
* Plastic SCM – **possible after further review** - <http://www.plasticscm.com/home.html>

# Media Creation Software

* Photoshop - <http://www.photoshop.com/>
* Gimpshop - <http://www.gimpshop.com/>
* Fruityloops - <http://www.image-line.com/flstudio/>